

PEEWEEES

ALL PLAYERS MUST TRYOUT TO BE RATED FOR PLACEMENT ON A TEAM.
TRYOUT TEAMS WILL BE DIVIDED INTO FOUR TEAMS.
THEY ARE MADE UP AS PLAYERS REGISTER.
EACH PLAYER WILL BE GIVEN A NUMBER AND TEAM COLOR AT REGISTRATIONS.
THEIR JERSEY WILL BE HANDED OUT ON THE FIRST DAY.

ANY PLAYER MISSING A DAY WITHOUT PROPER EXCUSE WILL BE GIVEN
A ZERO FOR THE DAY. ANY INJURED MUST CONTACT MAJOR TEAMS
DIRECTOR (STEVE CZECH) PRIOR TO TRYOUTS.

DAY ONE WILL CONSIST OF DRILLS TO RATE THEIR SKILLS.
DAY, 2 ,3 ,4 , TEAMS WILL SCRIMMAGE.

TOP 30 PLAYERS WILL BE IN THE "A" POOL. THEY WILL BE POSTED AT POLAR
ON 10/4 AT 12:00.
THEY WILL PRACTICE FOR TWO HOURS.
TOP 10 PLAYERS ARE ON "A" TEAM COACH WILL PICK FROM 11-30,
TO FILL THE TEAM. REMAINING PLAYERS WILL MAKE UP THE "B" TEAM.
PLAYERS NOT MAKING "A" POOL WILL BE ON A "C" TEAM.

GOALIES WILL HAVE ONE HOUR TO BE RATED ON THEIR SKILLS.
ALSO WILL BE RATED IN THE SCRIMMAGES.
TOP RATED GOALIE WILL BE ON THE "A" TEAM. COACH WILL CHOOSE THE 2ND
GOALIES. NSPAHA MAY ONLY PLACE 1 GOALIE ON A TEAM DEPENDING ON THEIR
ABILITY AND SCORES.

9/27 SAT. 3:00-4:00 SKILLS RED-BLACK
4:15-5:15 SKILLS WHITE-BLUE

9/28 SUN. 2:00-3:00 SCRIMMAGE RED-BLUE
3:15-4:15 SCRIMMAGE BLACK-WHITE

9/29 MON. 6:30-7:30 GOALIE RATINGS (GOALIES ONLY).

9/30 TUE. 7:45-8:45 SCRIMMAGE RED-WHITE
9:00-10:00 SCRIMMAGE BLACK-BLUE

10/3 FRI. 6:30-7:30 SCRIMMAGE RED-BLACK
7:45-8:45 SCRIMMAGE WHITE-BLUE

10/4 SAT. 12:00 POST TOP 30 AND GOALIES
5:30-6:30 PRACTICE "A" POOL

10/5 SUN. 4:30-5:30 PRACTICE "A" POOL

10/6 MON. 6:00 POST "A" AND "B" TEAMS

ALL QUESTIONS , COMMENTS , AND COMPLAINTS.
CALL STEVE CZECH 651-777-0635